

Quantum algorithms & applications

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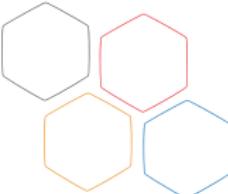
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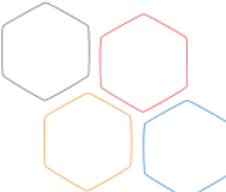
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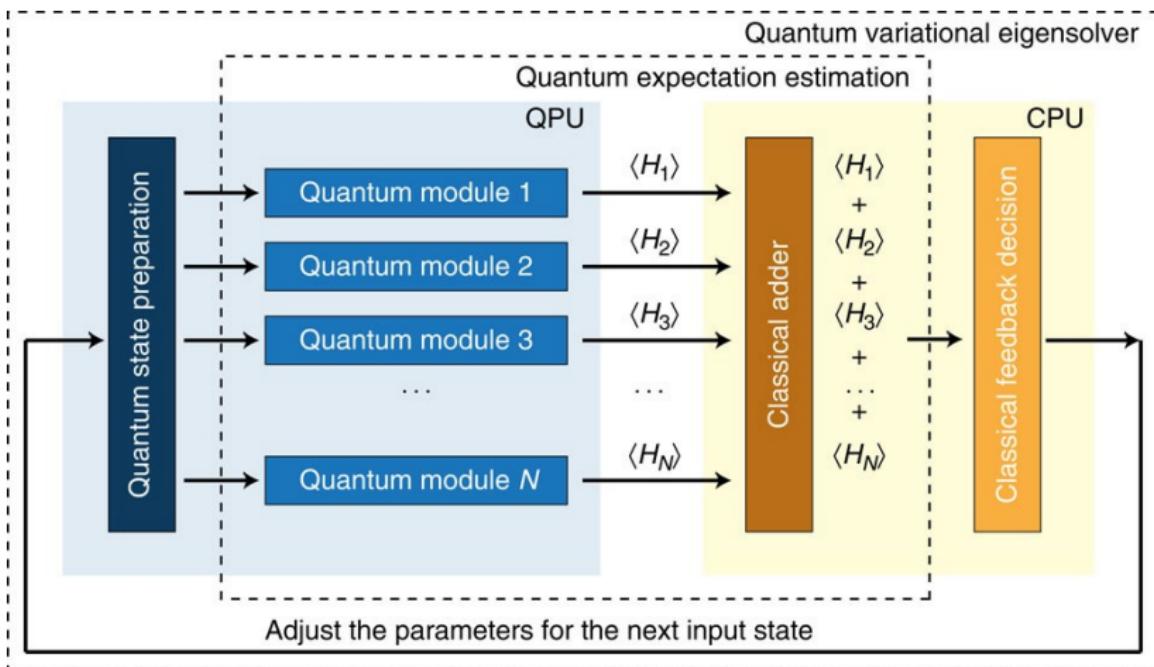
Quick history of quantum algorithms

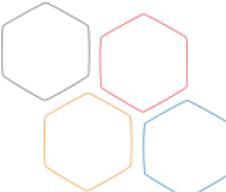
1992	Deutsch-Jozsa algorithm
1994	Shor's algorithm
1996	Grover's algorithm
2009	HHL algorithm ^a
2014	Variational Quantum Eigensolver (VQE)
...	https://quantumalgorithmzoo.org/

^aAaronson, "Read the fine print".



Variational Quantum Eigensolver





Algorithm development

Quantum wave equation solver

Driving idea: can we solve PDE with quantum computers?

1. HHL¹ with well-known classical discretisation methods?
2. Direct resolution of the wave equation²

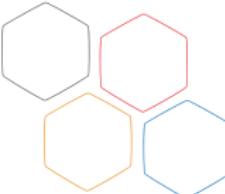
Work performed

Implementation of a quantum program that solves the wave equation³.

¹Harrow, Hassidim, and Lloyd, "Quantum Algorithm for Linear Systems of Equations".

²Costa, Jordan, and Ostrander, "Quantum algorithm for simulating the wave equation".

³Suau, Staffelbach, and Calandra, "Practical Quantum Computing: Solving the Wave Equation Using a Quantum Approach".



QatHS results

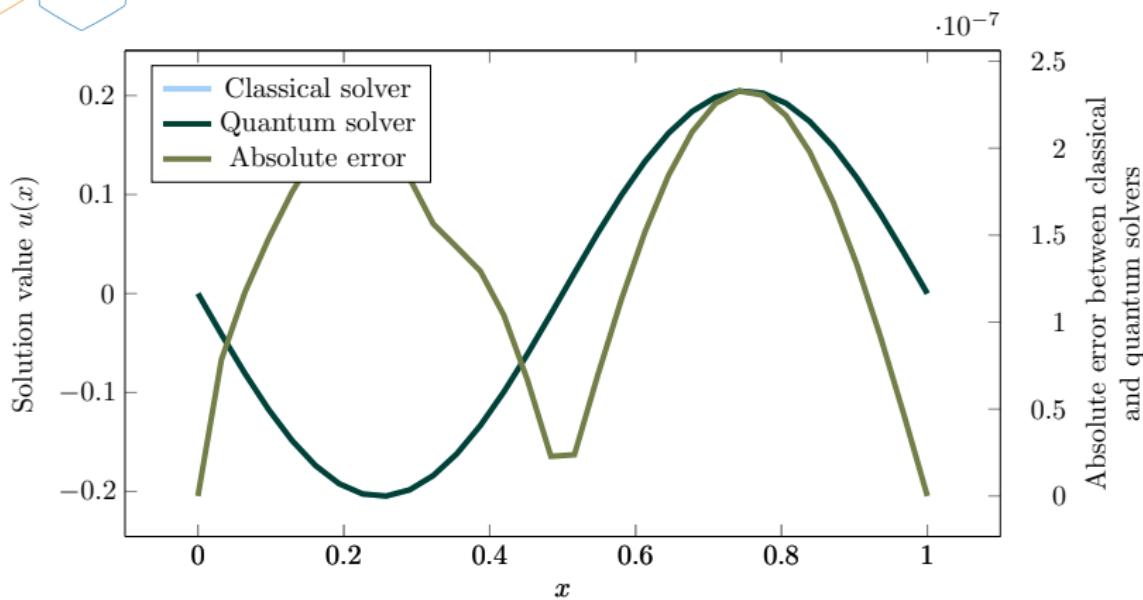
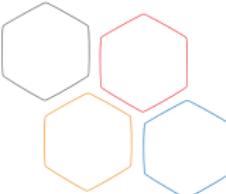
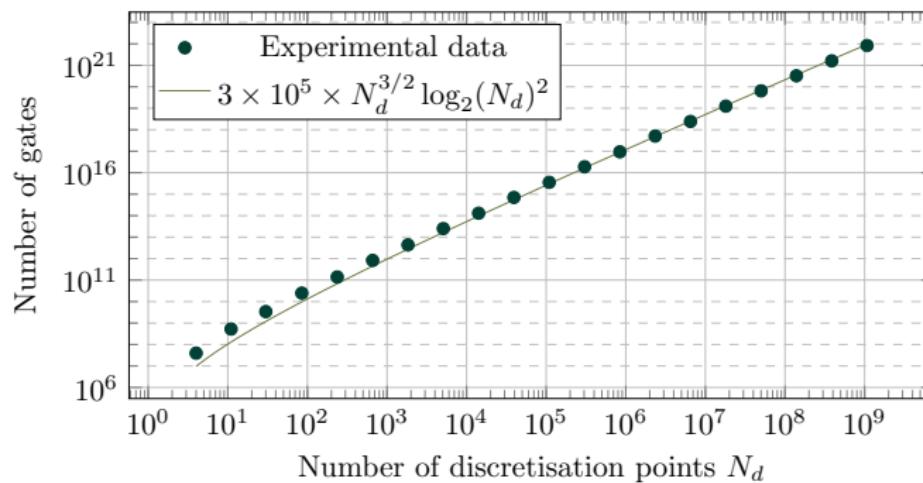


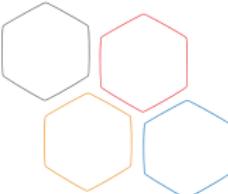
Figure: Plot of the solution obtained with the quantum solver implementation and with the classical finite-difference solver. Absolute error between the results obtained by the two implementations is of the order of 10^{-7} .



QatHS results

Number of quantum gates needed to execute the wave equation solver w.r.t the number of discretisation points used



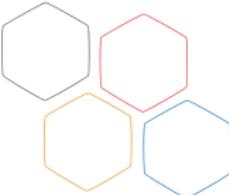


The quantum wave equation solver works as expected:

- ▶ Sufficient precision
- ▶ Non-published work on non-constant propagation speed c

But is not efficient enough

- ▶ Too much quantum gates
- ▶ No quantum advantage



Variational Quantum Linear Solver (VQLS)

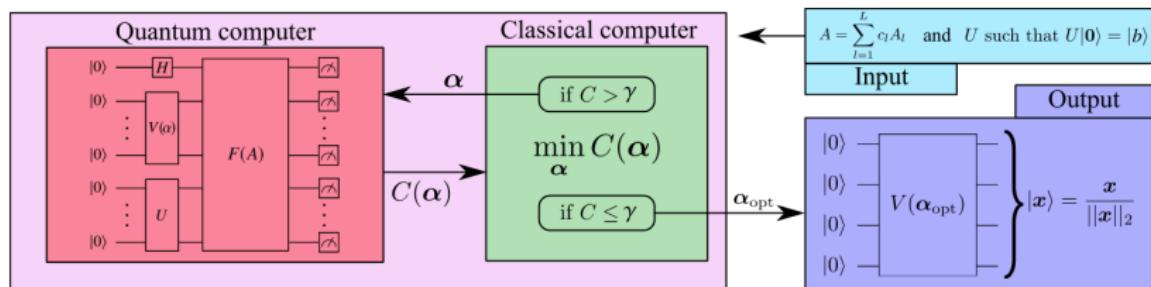
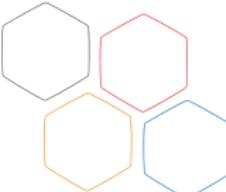


Figure: Illustration of the VQLS algorithm from⁴

⁴Bravo-Prieto et al., "Variational Quantum Linear Solver".



Variational Quantum Linear Solver (VQLS)

Preliminary results

Works as expected on simulator

- ▶ converges to solution
- ▶ acceptable precision
- ▶ is able to solve multiple different linear systems

Experiencing issues on real hardware

- ▶ convergence is harder to obtain
- ▶ quantum errors seem to have a non-negligible impact on the optimisation process
- ▶ gradient-based optimisation is not efficient in practice

Problem:

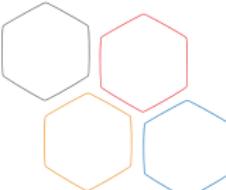
No tool to analyse quantum programs efficiency. Optimisation is:

- ▶ automatically applied by compiler
- ▶ hand-made with intuition, theory and tedious code exploration

Proposed solution:

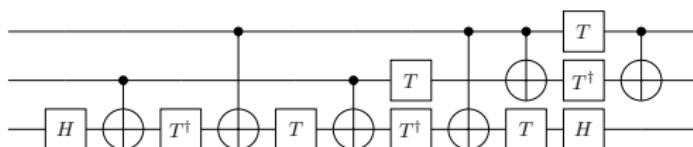
Create a tool to help programmers understanding their implementation

- ▶ inspired from classical profiling tools
- ▶ re-using well-known output formats

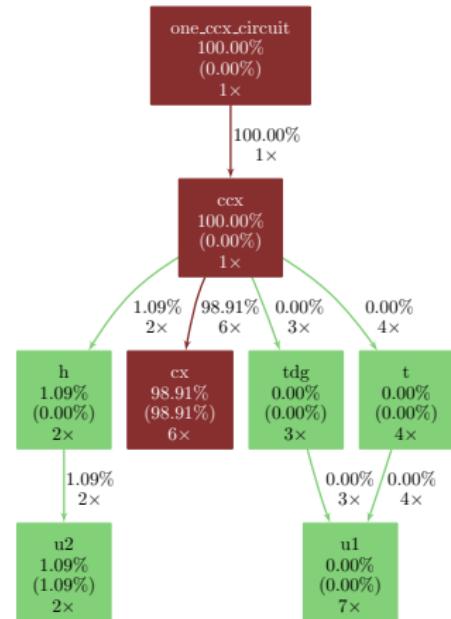


qprof

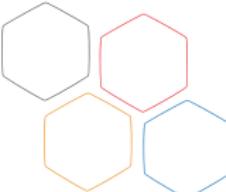
Example of output



(a) Implementation of the Toffoli gate



(b) Call-graph of a toffoli gate implementation



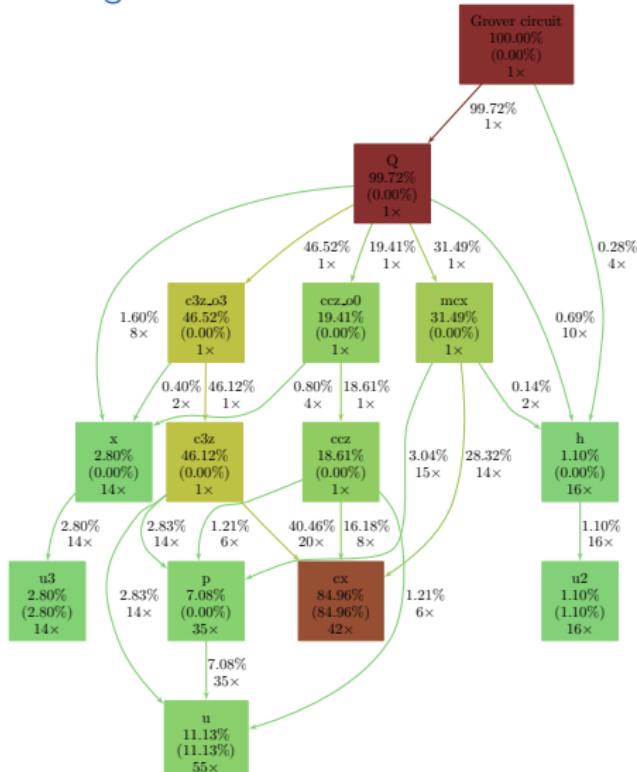
qprof

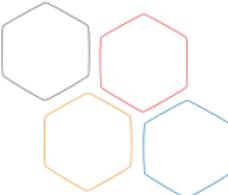
Example of output – Grover's algorithm

Grover's algorithm

Thanks to qprof, the representation is:

- ▶ easy to read
- ▶ synthetic
- ▶ easy to understand

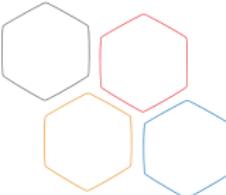




Conclusion

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- ▶ Both **software** and **hardware** have a long way to go
- ▶ Development environments are improving at a fast pace
- ▶ Hardware have seen groundbreaking announcements in the last few months...
- ▶ ...but is still not performant enough to see any advantage



Questions?

Any Question?

Slides and links to papers available at:



<https://adrien.suau.me/talk/quantum-algorithms-applications/>